

Chuva de Humanidade

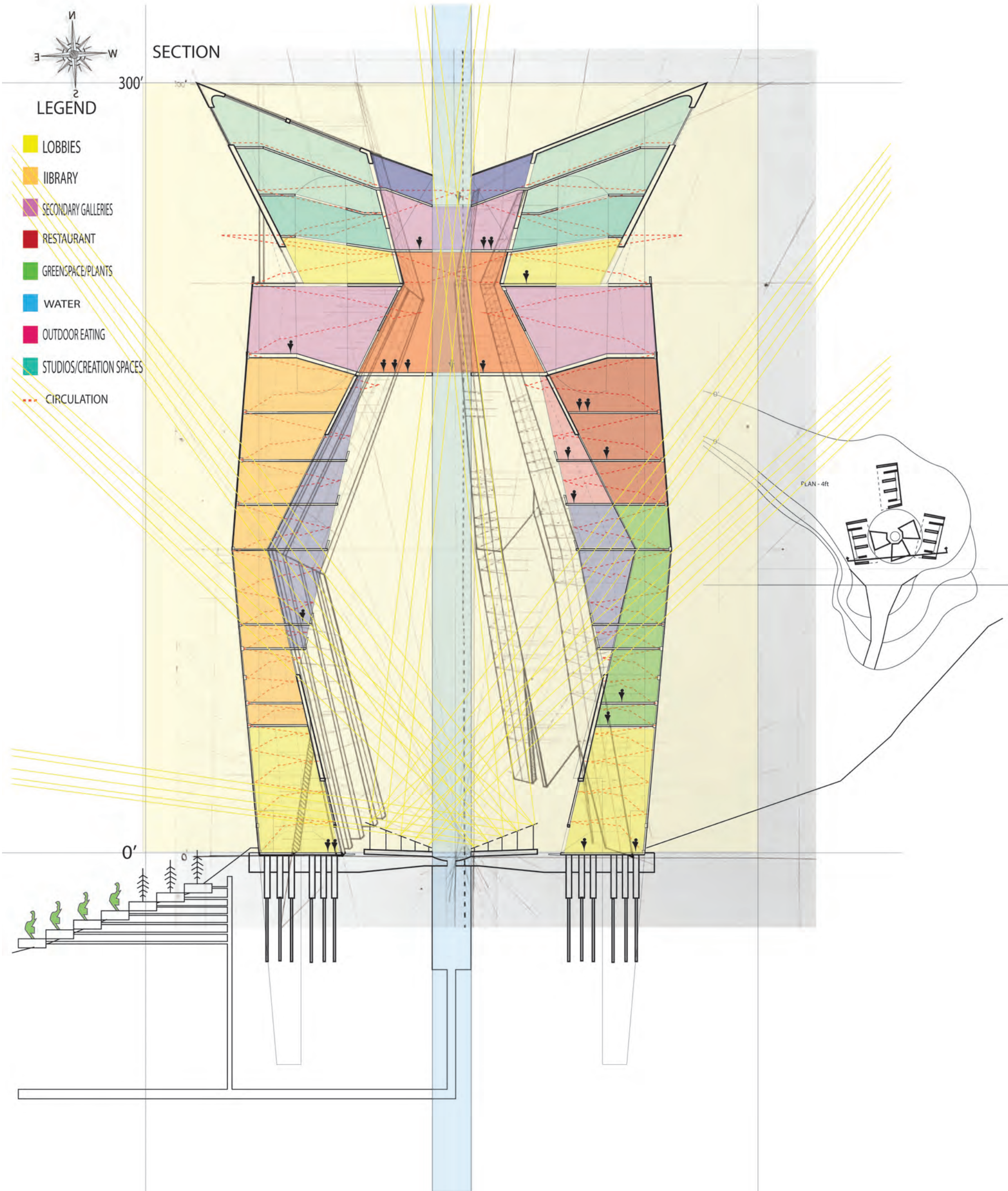
by Jesse Davis
(Rain of Humanity)

This project is a multi-purpose tower system designed to collect and harness both water and light to grow food for the local people of Rio de Janeiro, while also serving as a high-art gallery and live/work space for local artists and artisans.

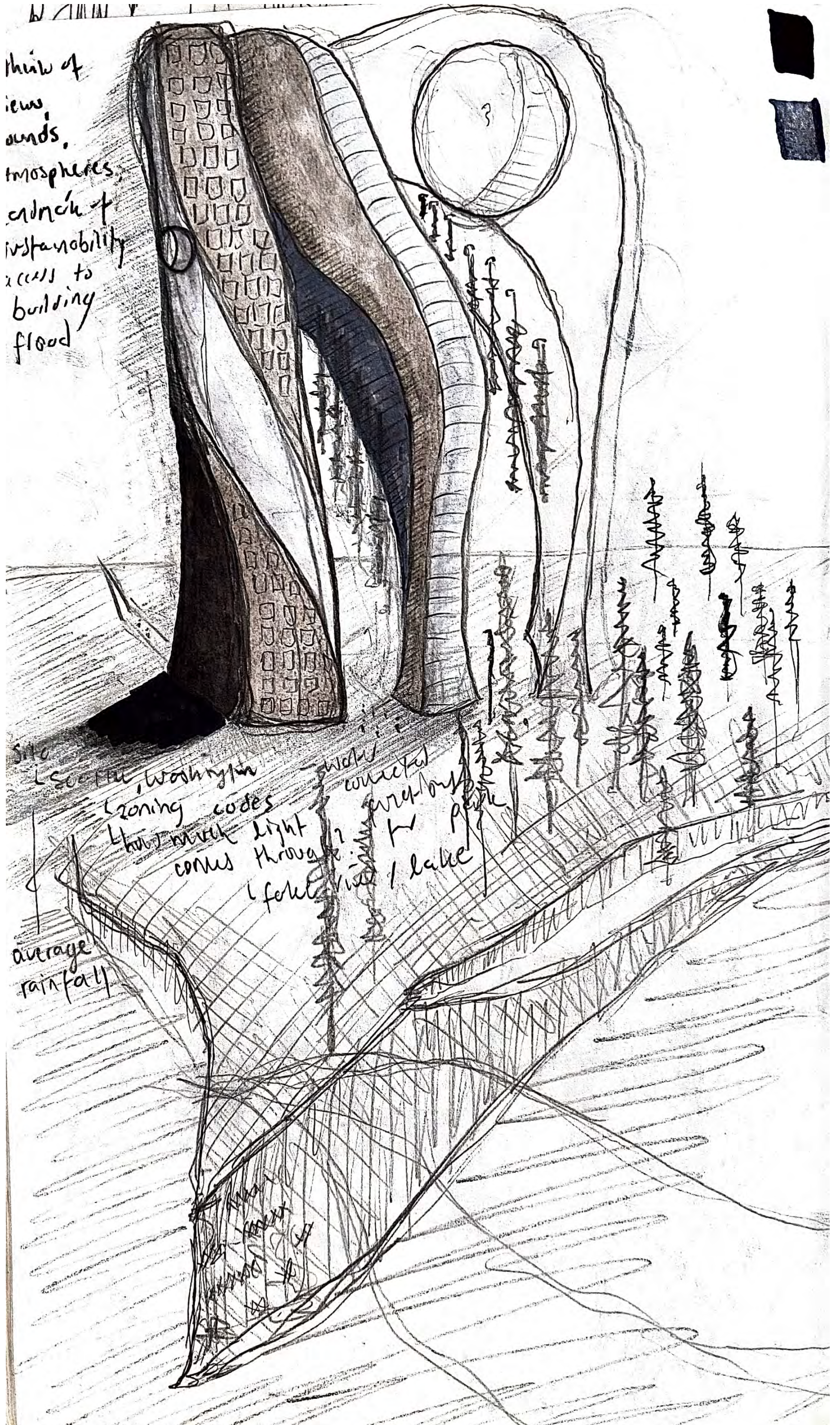


Soap Carving

Frontispiece



think of
views,
sounds,
atmospheres,
evolution of
instability
access to
building
flood



Site

Seattle, Washington

Zoning codes

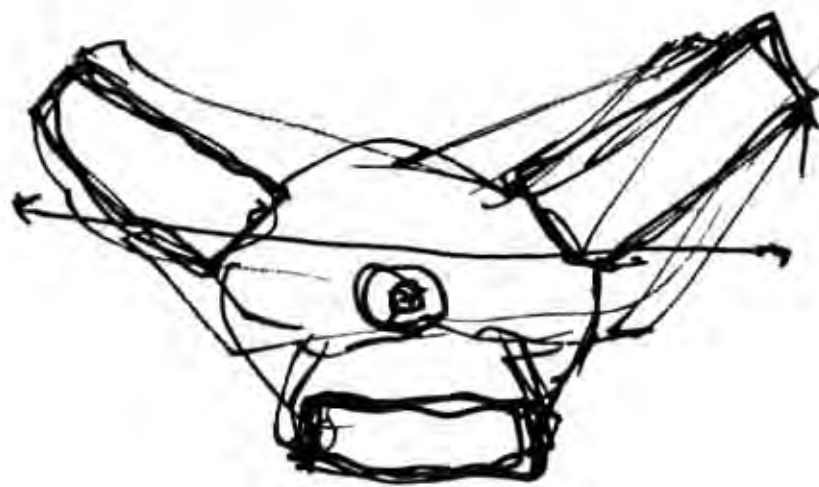
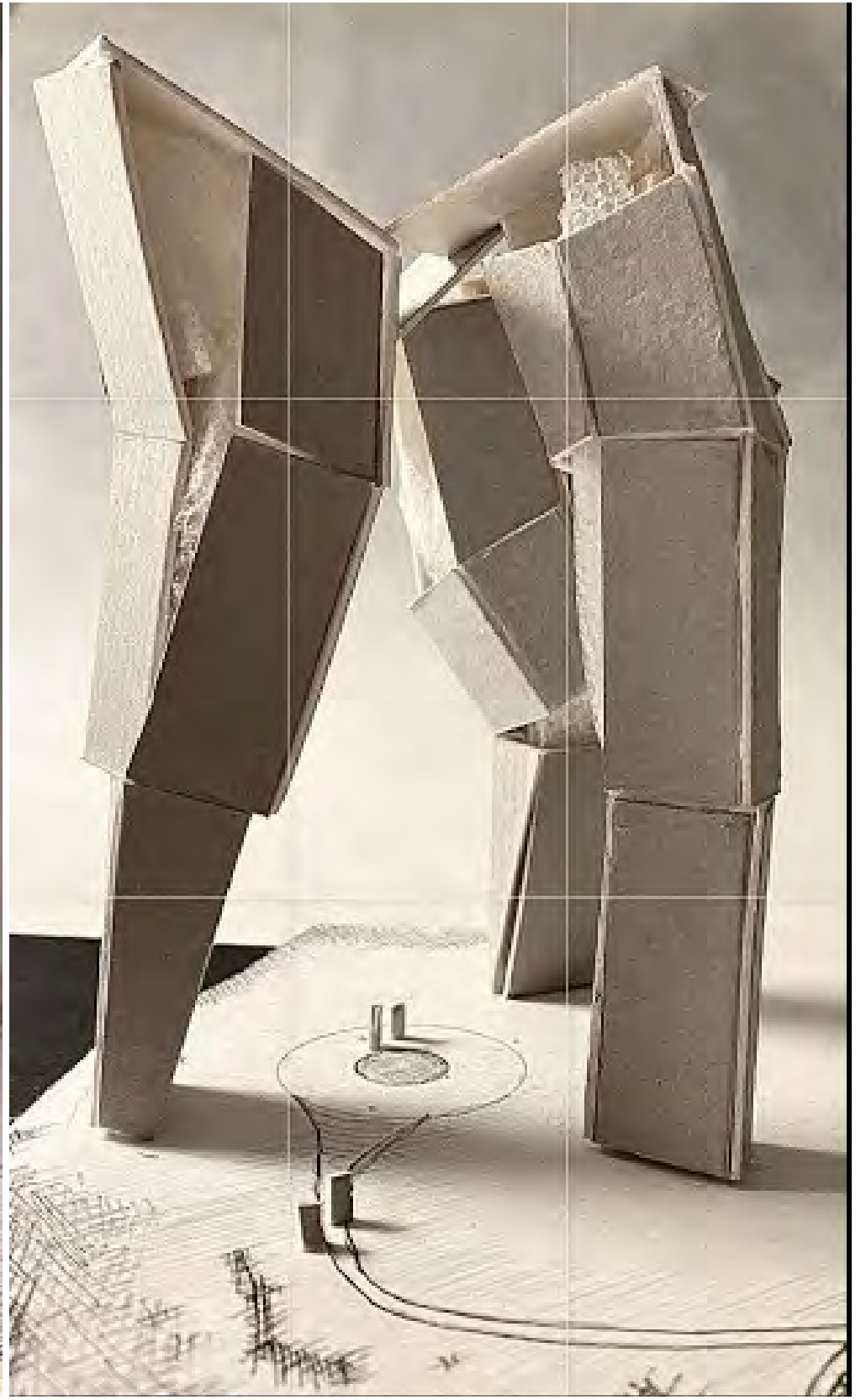
how much light comes through

forest view / lake

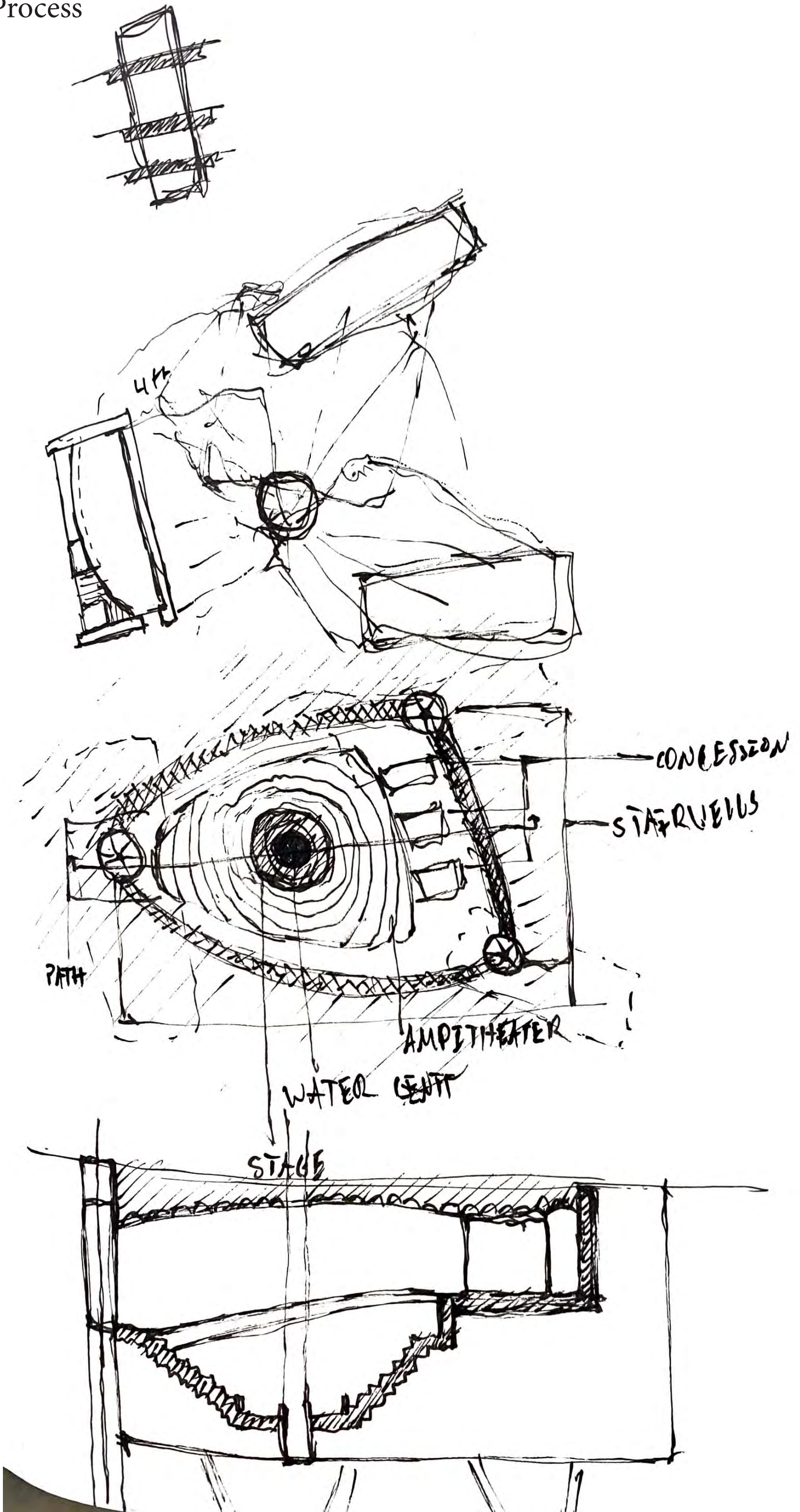
connect everybody to people

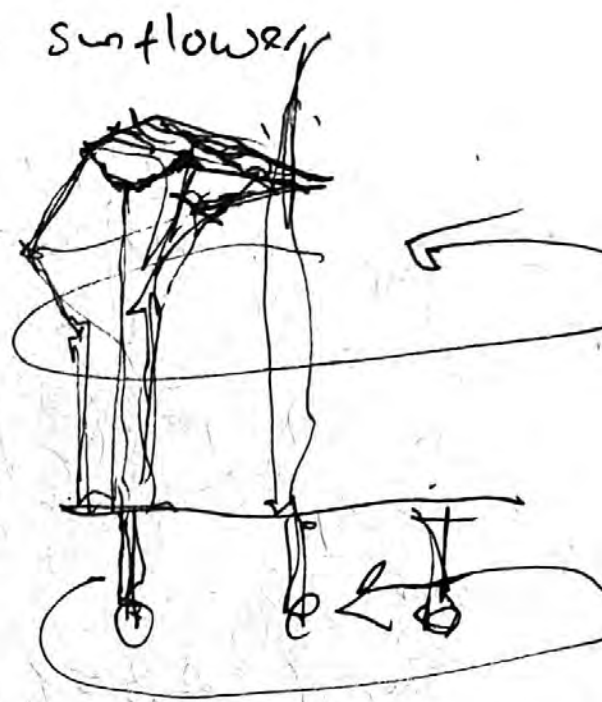
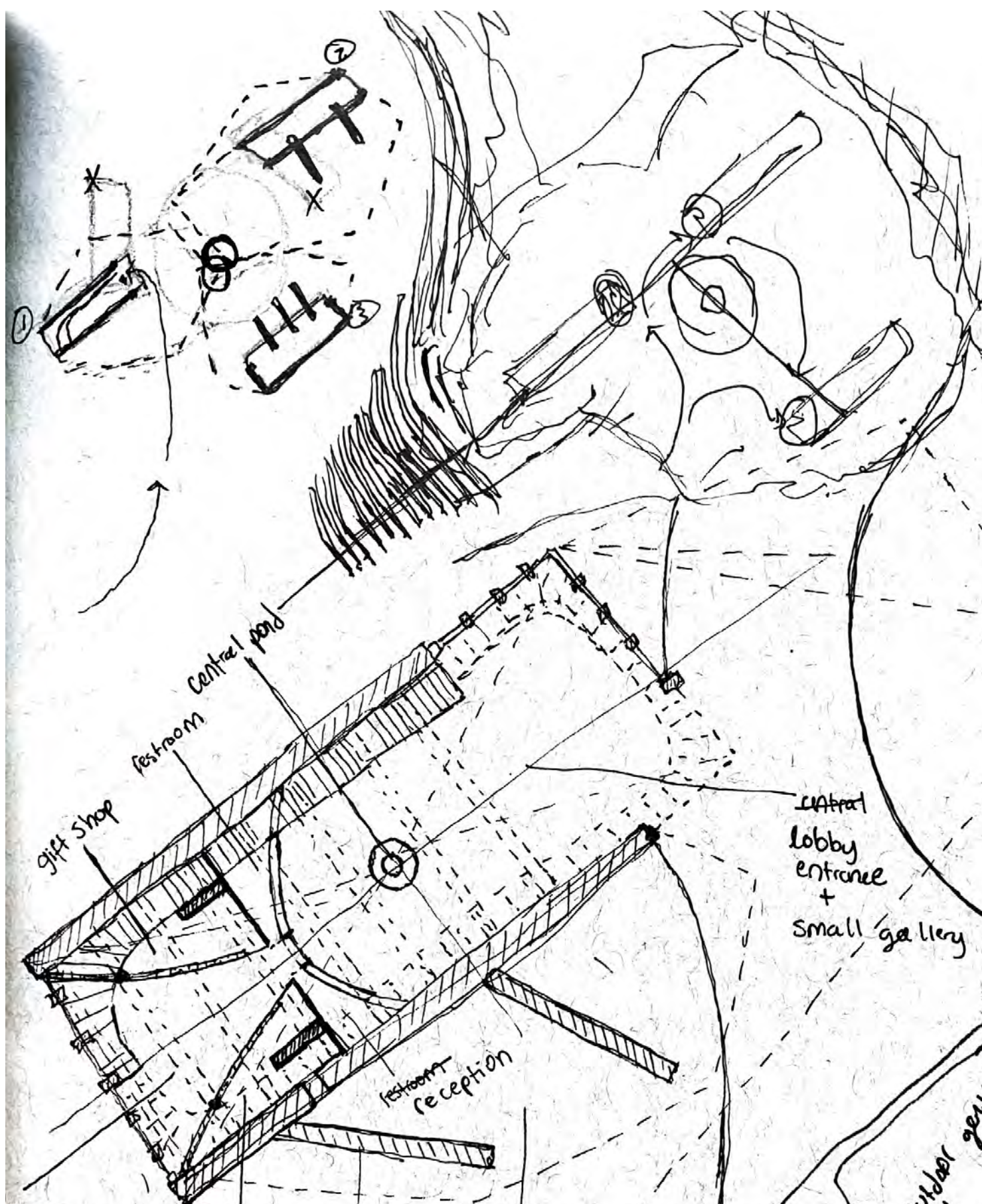
average rainfall

7/26/2011
7/27/2011
7/28/2011
7/29/2011
7/30/2011
7/31/2011



Sketch Process





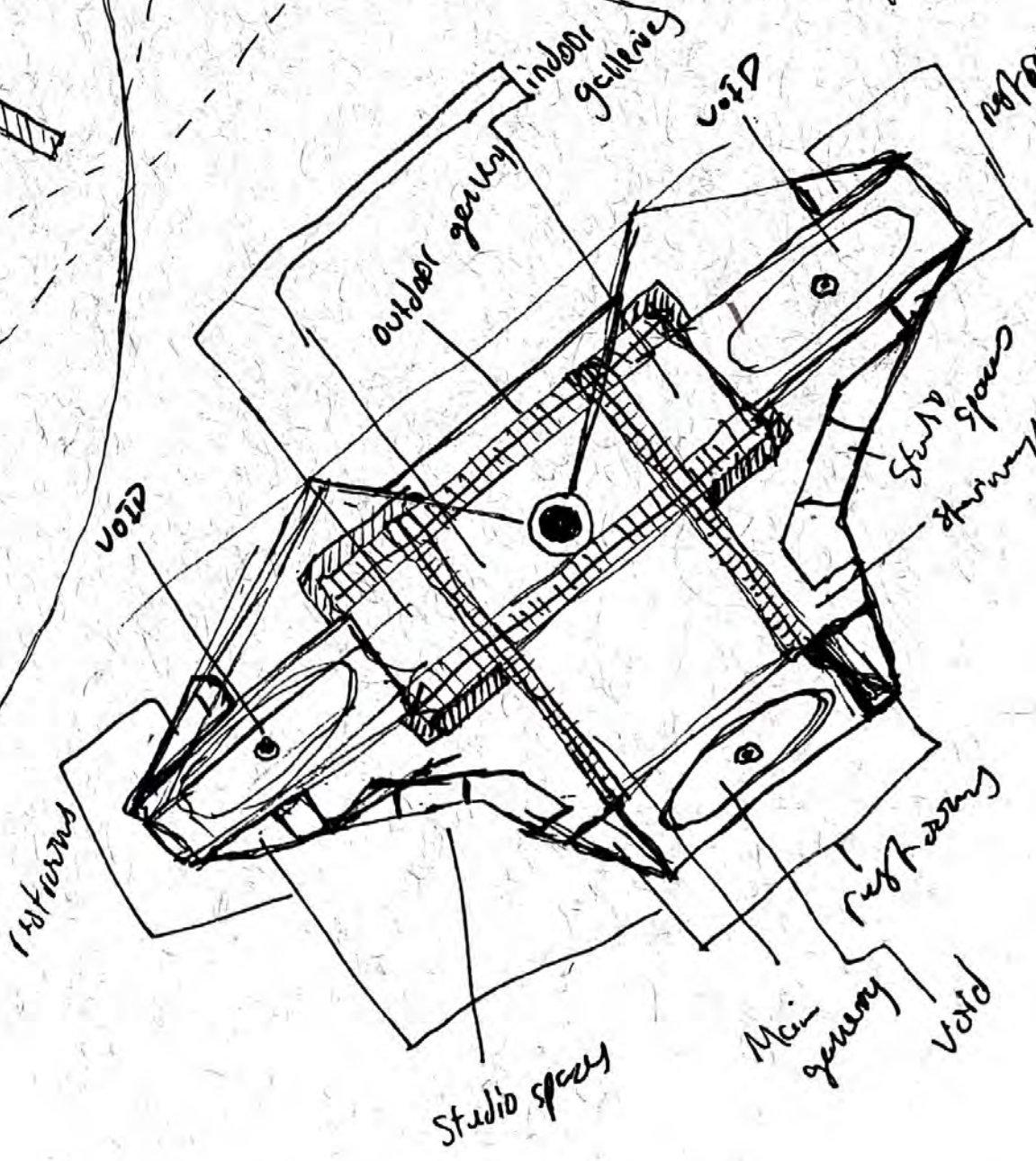
Internal roots
 2 or 3 small
 waterfalls
 +
 external
 roofs
 (together)
 = Better
 water fall

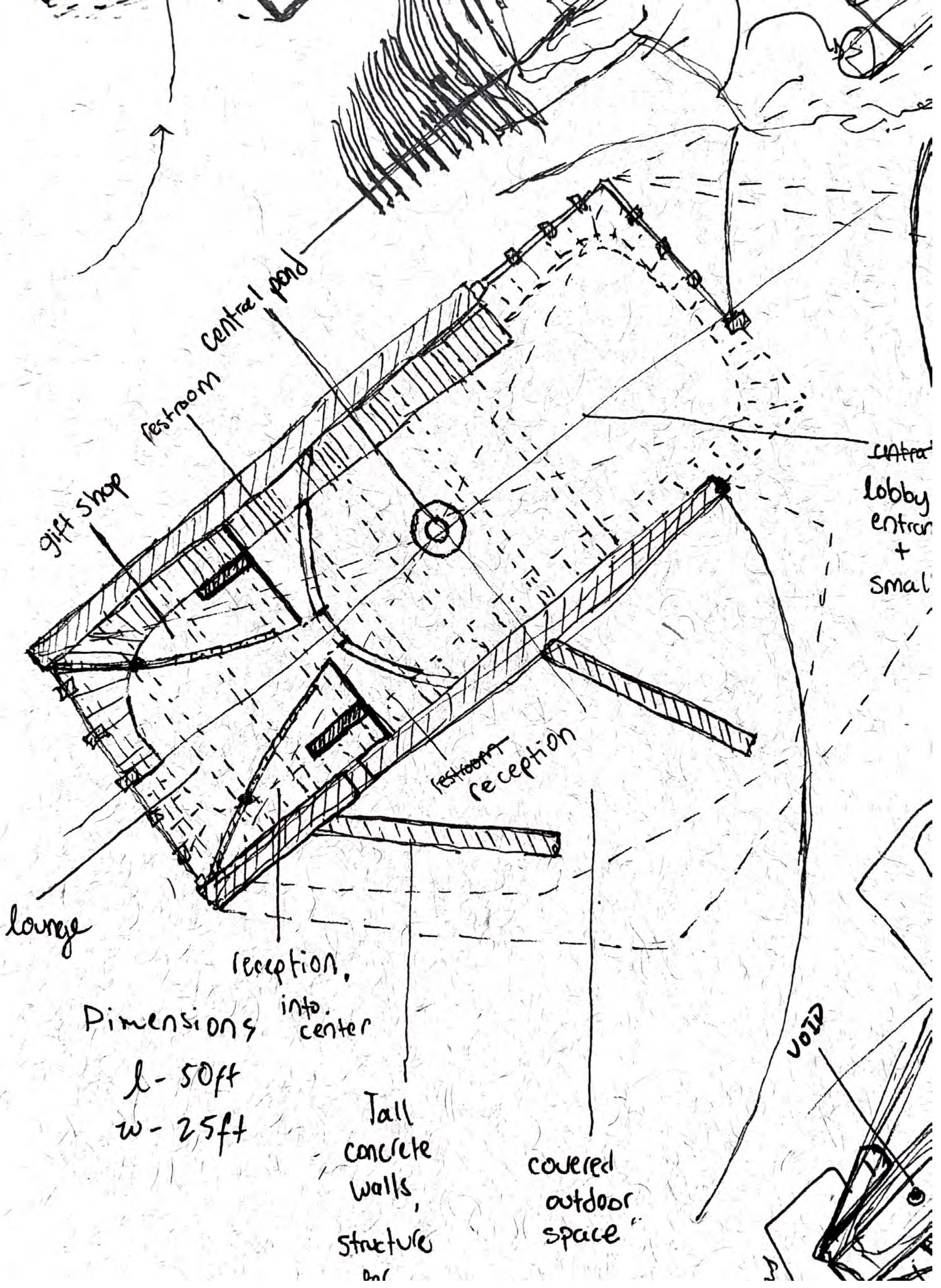
Dimensions
 l - 50ft
 w - 25ft

reception, into center

Tall concrete walls, structure for upper levels

covered outdoor space





gift shop

restroom

central pond

central lobby entrance + small

restroom
reception

lounge

reception,
into center

Dimensions

l - 50ft

w - 25ft

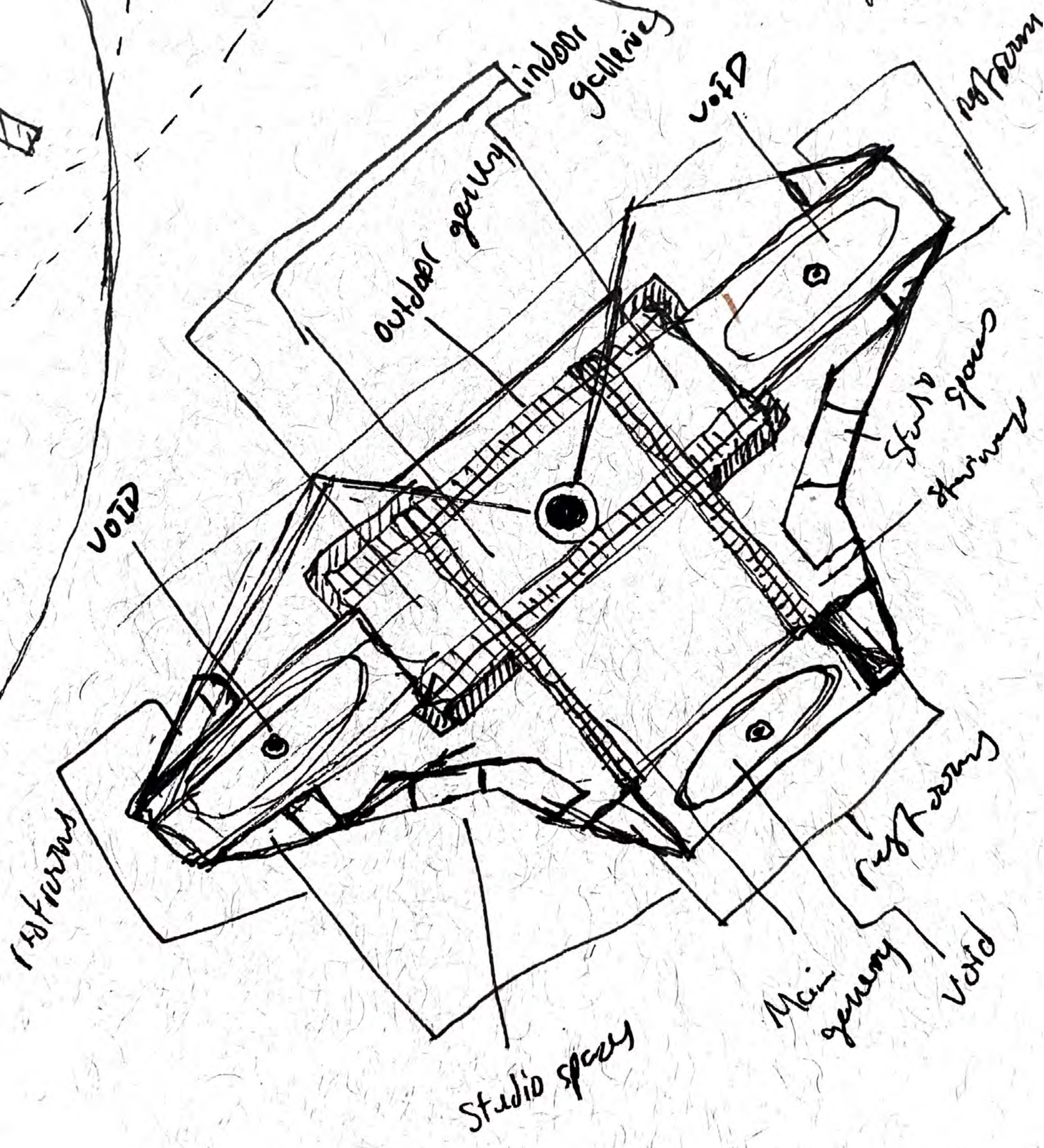
Tall
concrete
walls,
structure
etc

covered
outdoor
space

VOID

lobby
entrance
+
small gallery

(together)
= Burger
waterfall



VOID

outdoor gallery
indoor gallery

VOID

restrooms

studio spaces

restrooms

restrooms

Main gallery

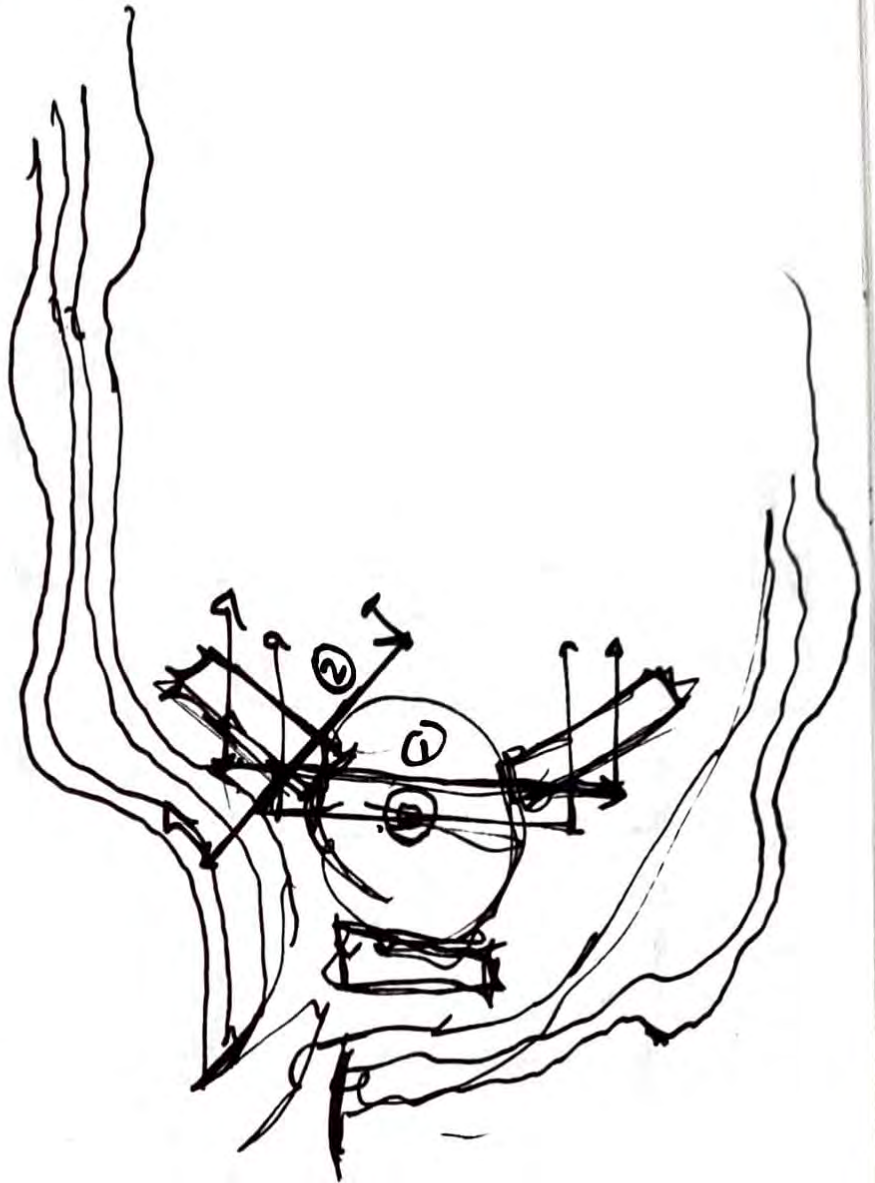
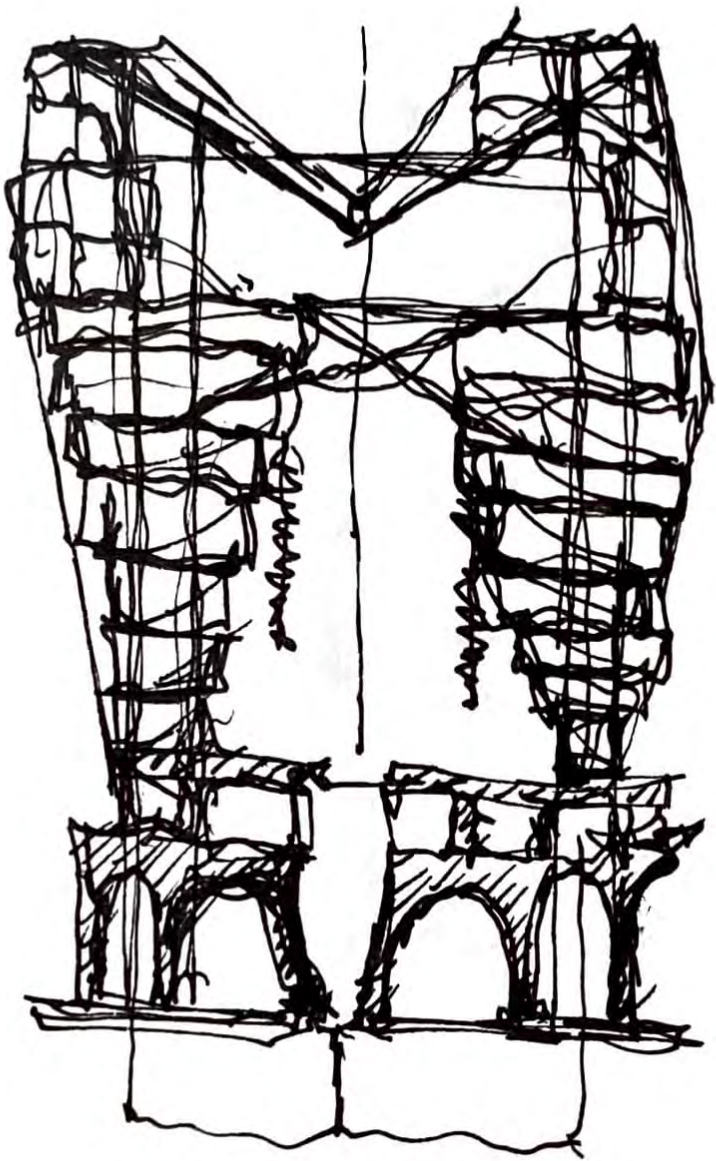
VOID

studio spaces

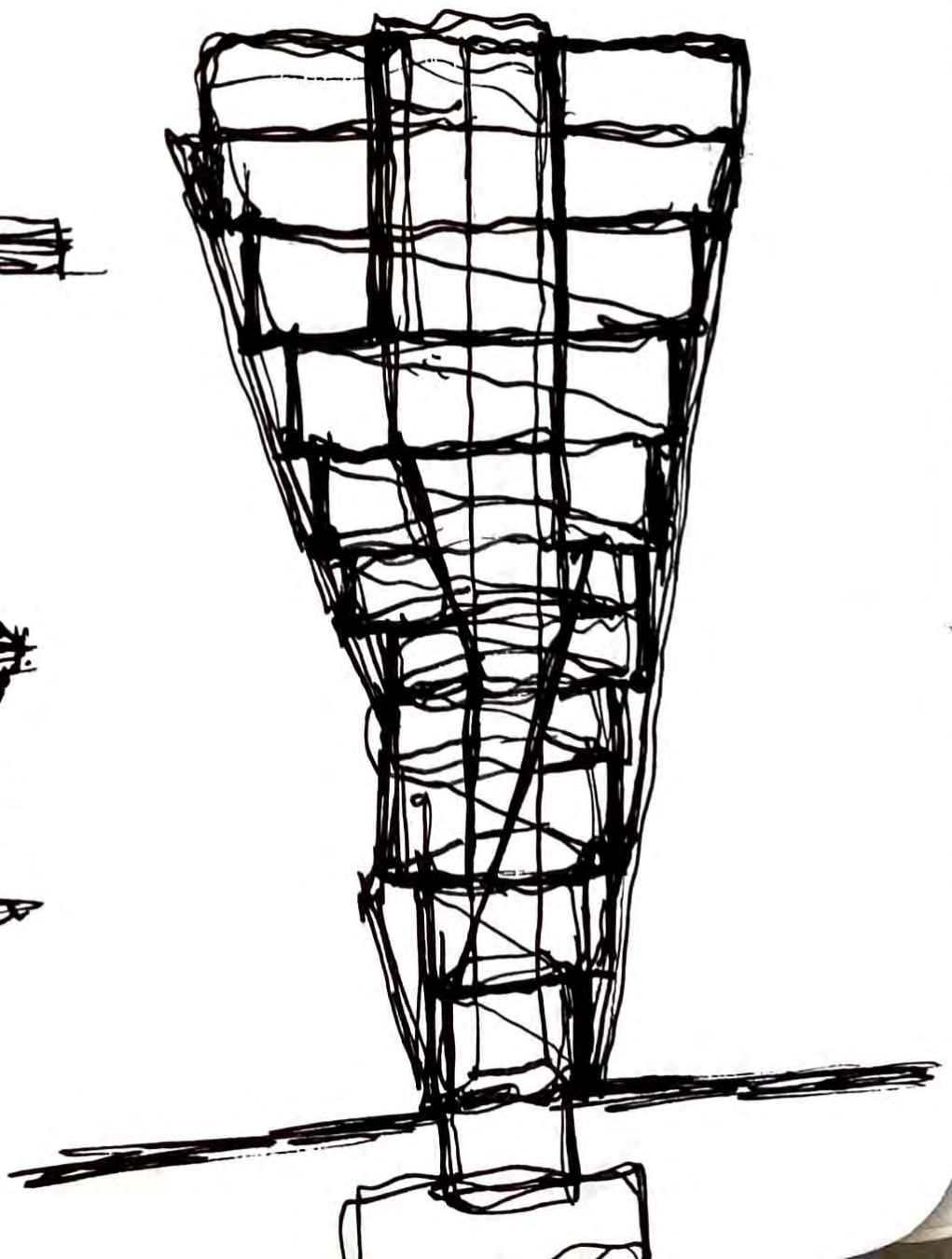
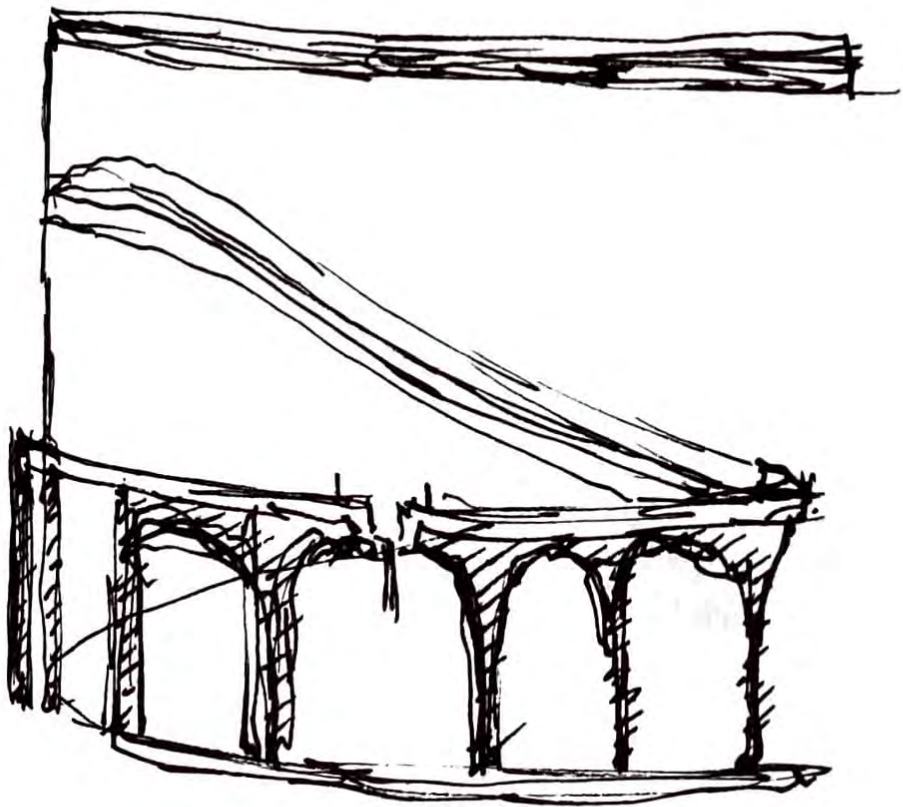
Moser
show cut lines
place self in section-perspective.

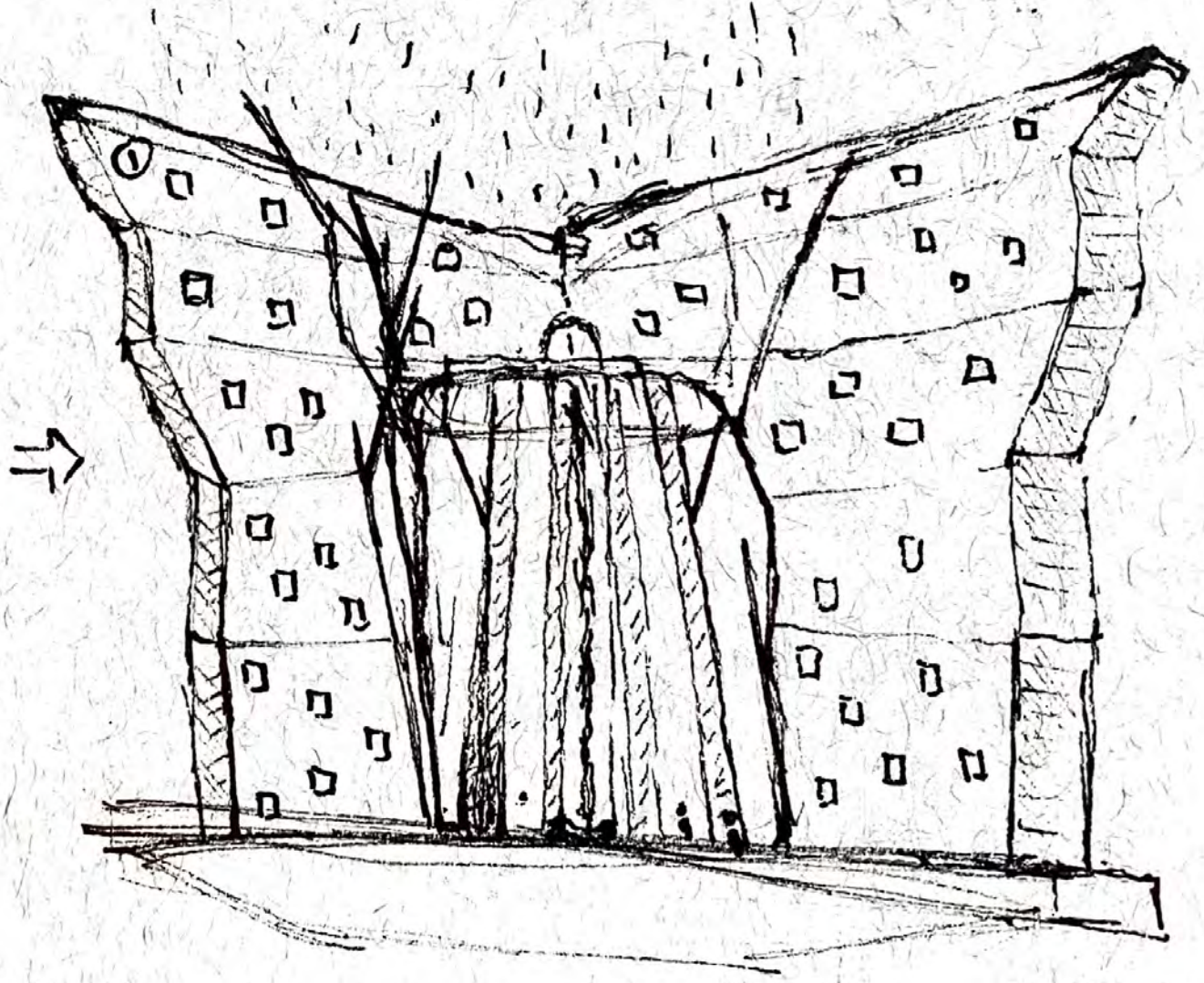
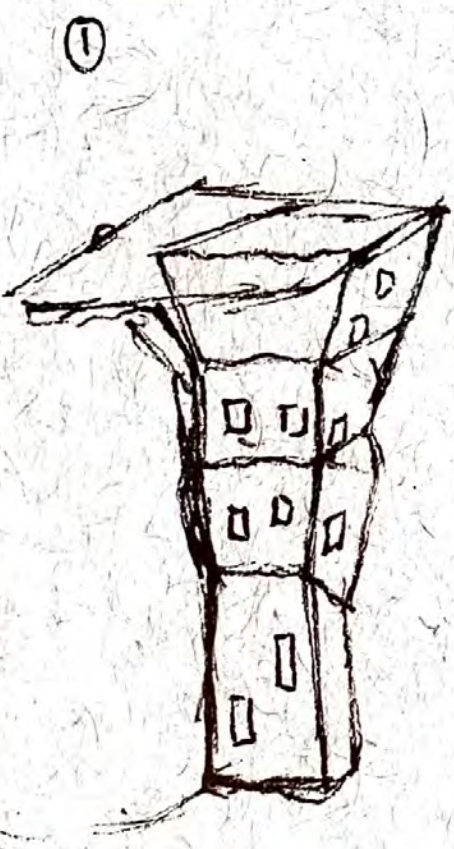
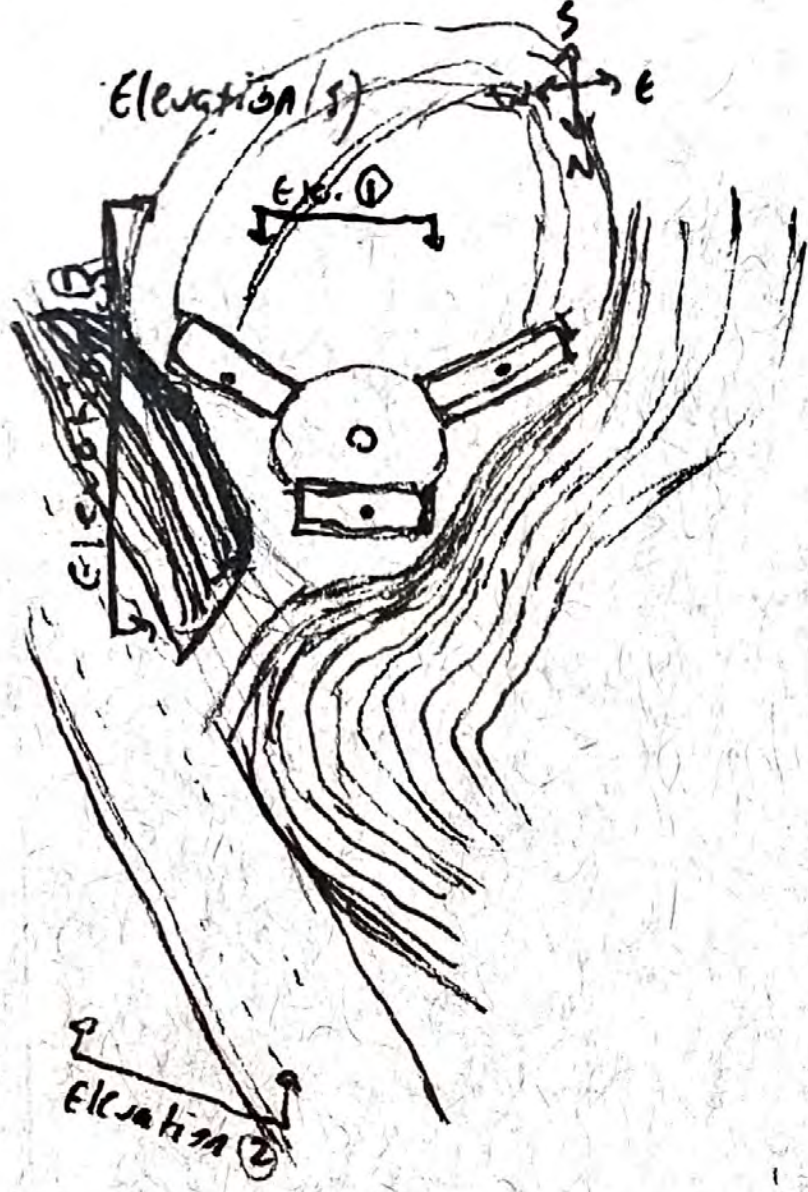


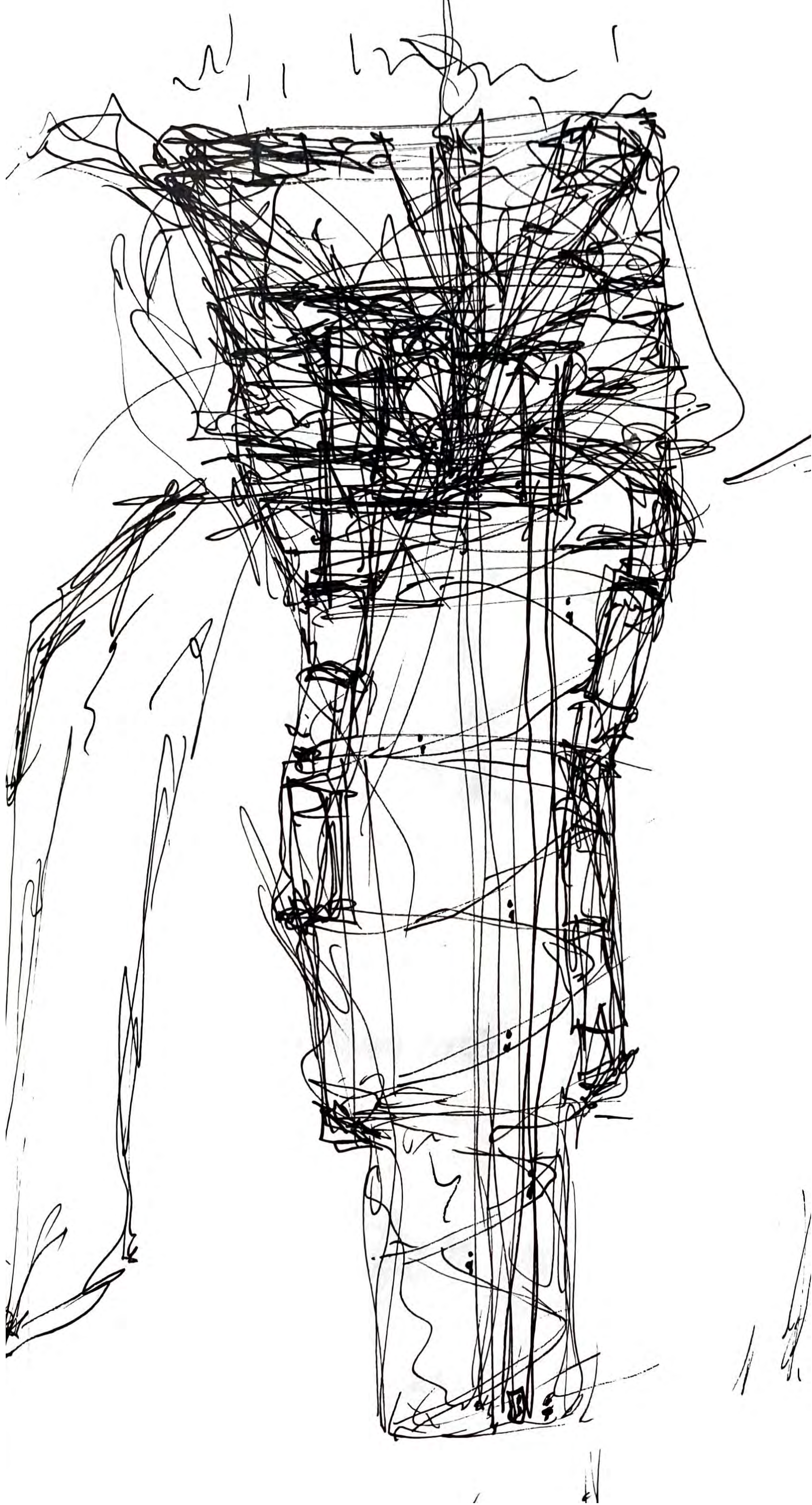
①

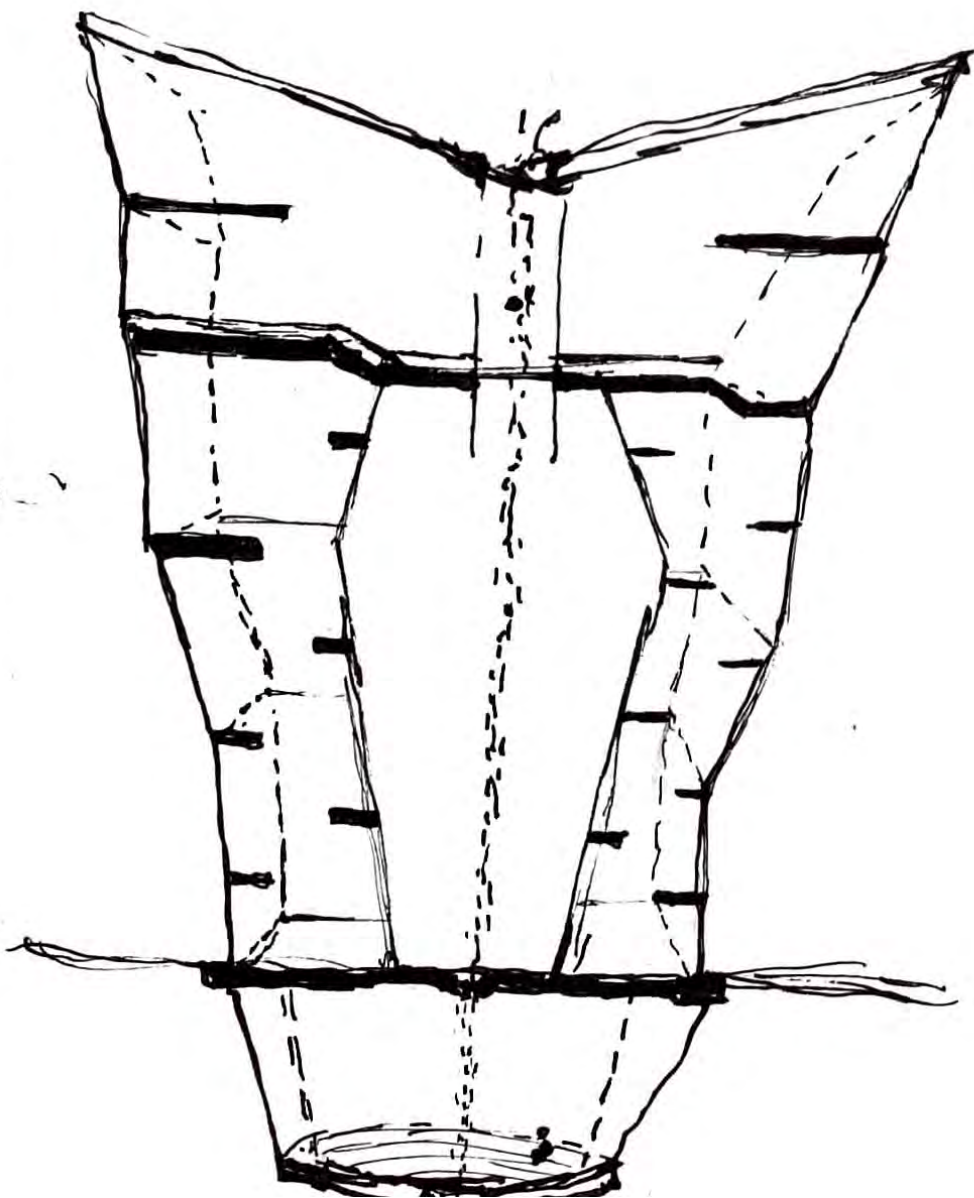
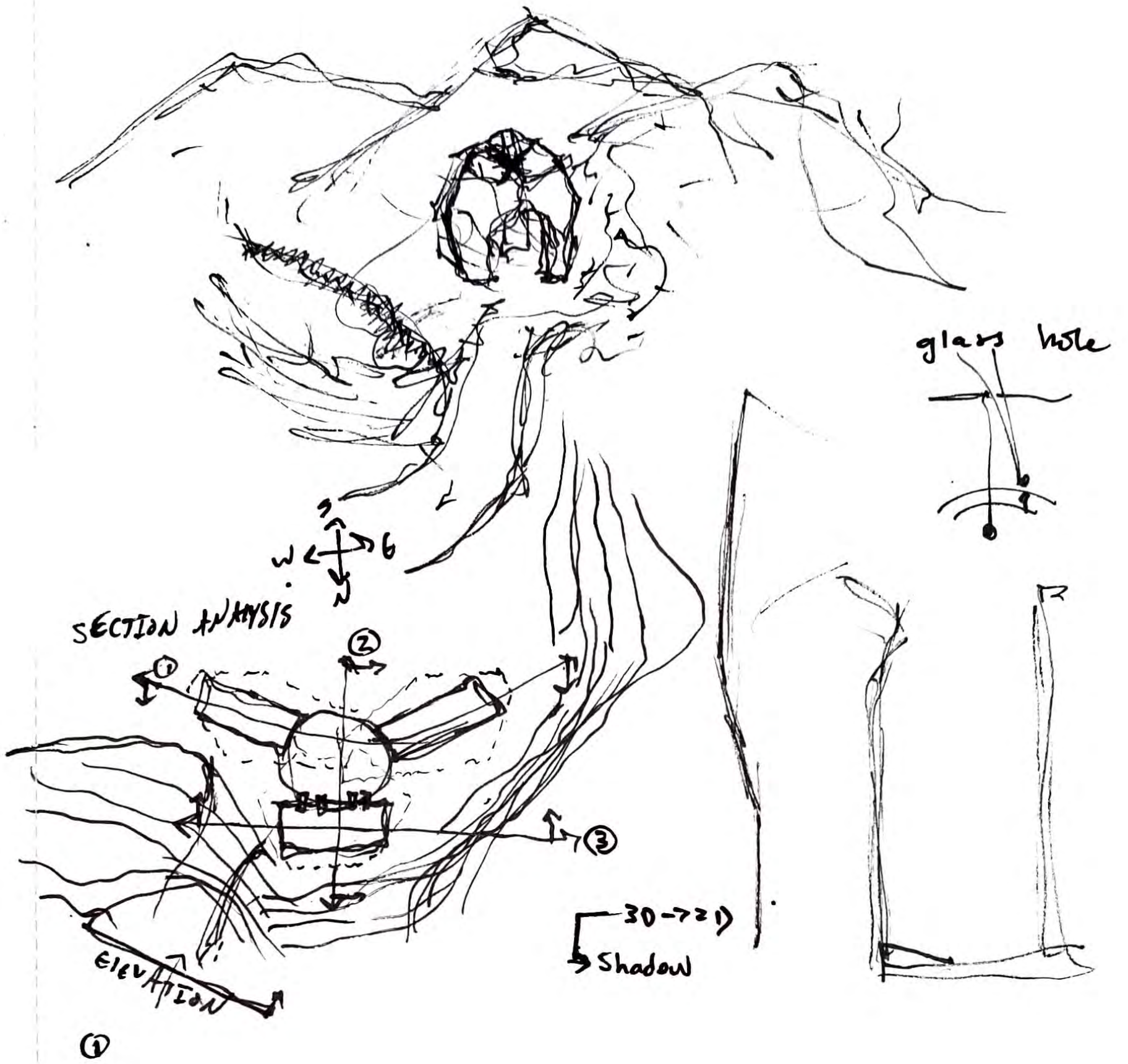


②





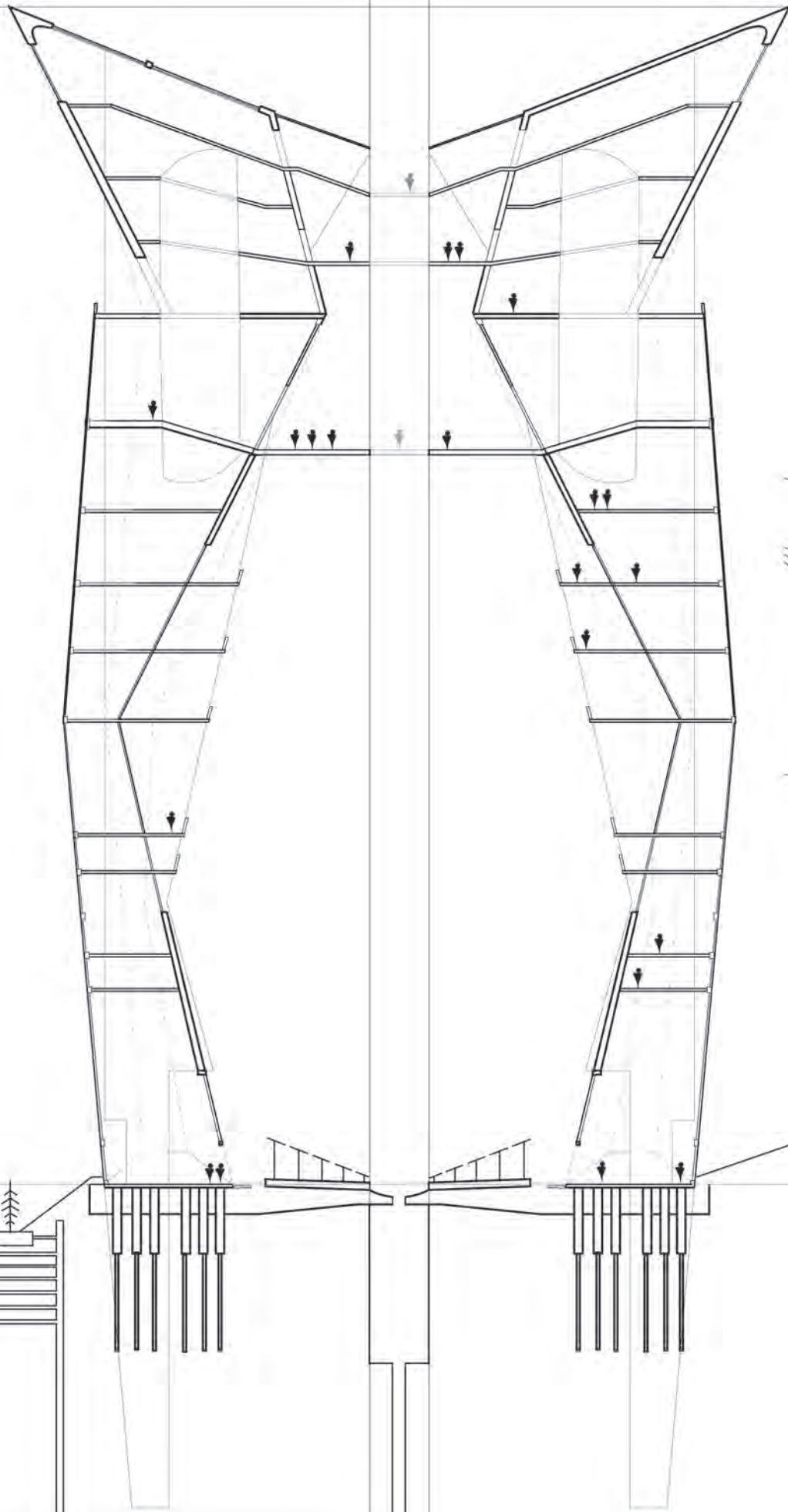




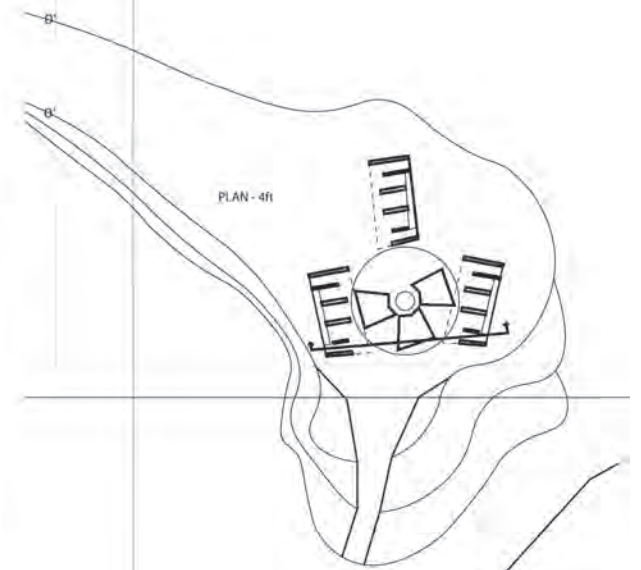
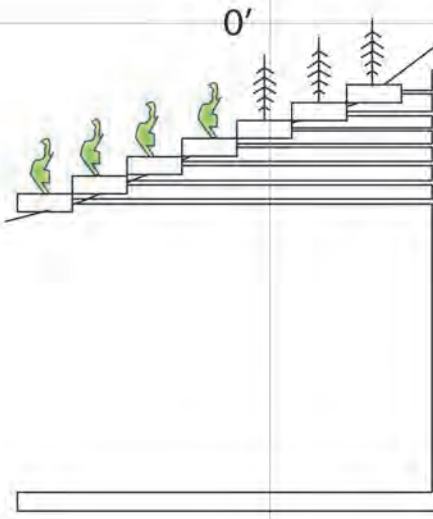


SECTION

300'



0'



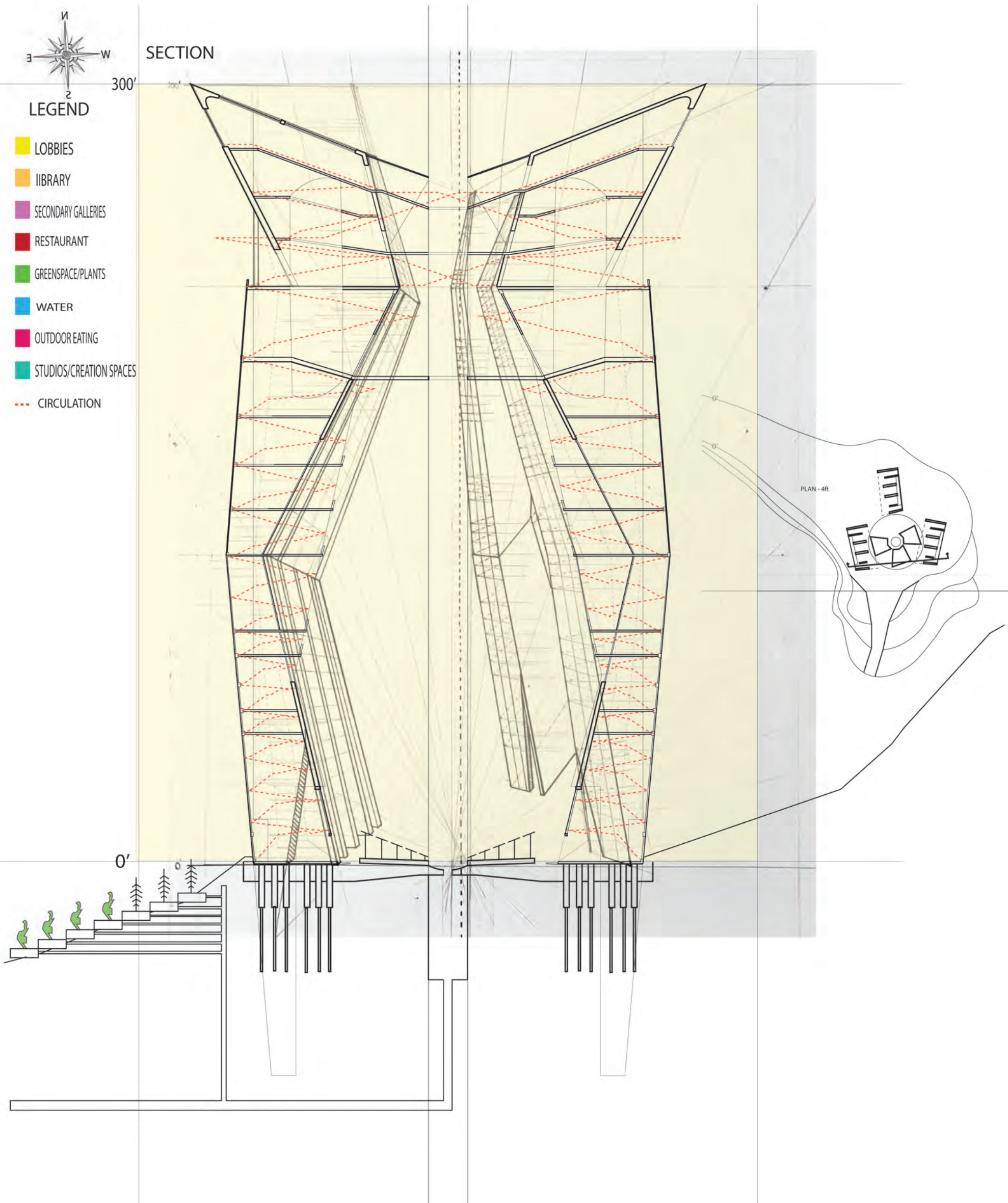


SECTION

300'

LEGEND

- LOBBIES
- LIBRARY
- SECONDARY GALLERIES
- RESTAURANT
- GREENSPACE/PLANTS
- WATER
- OUTDOOR EATING
- STUDIOS/CREATION SPACES
- CIRCULATION

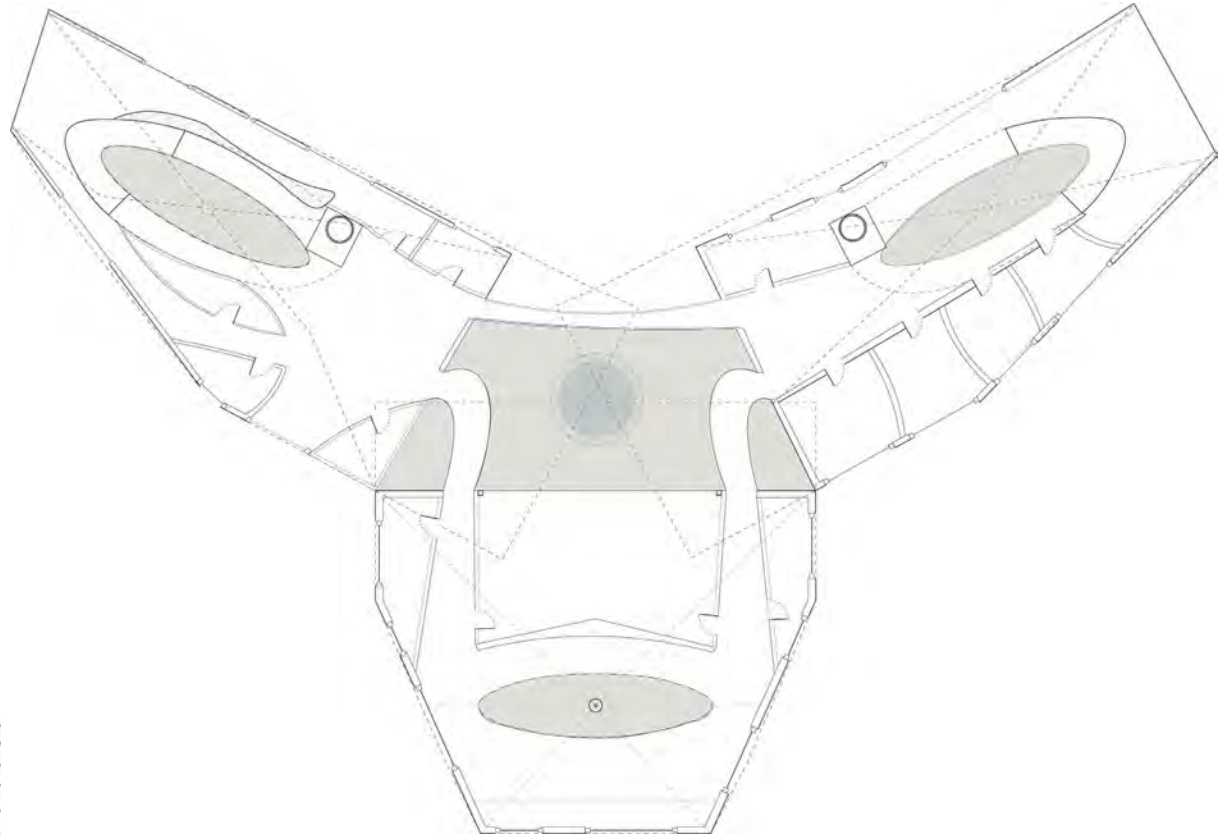


Plan Breakdown

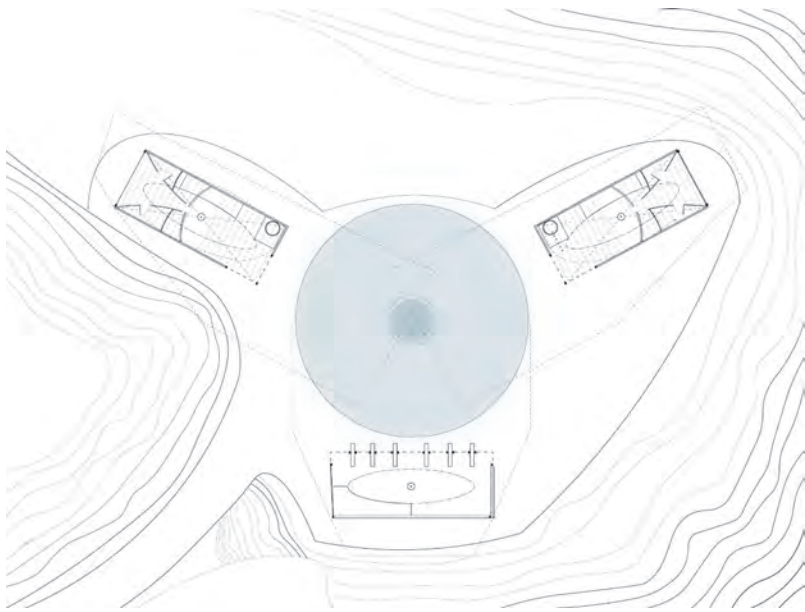
Amphitheater - (-20ft)



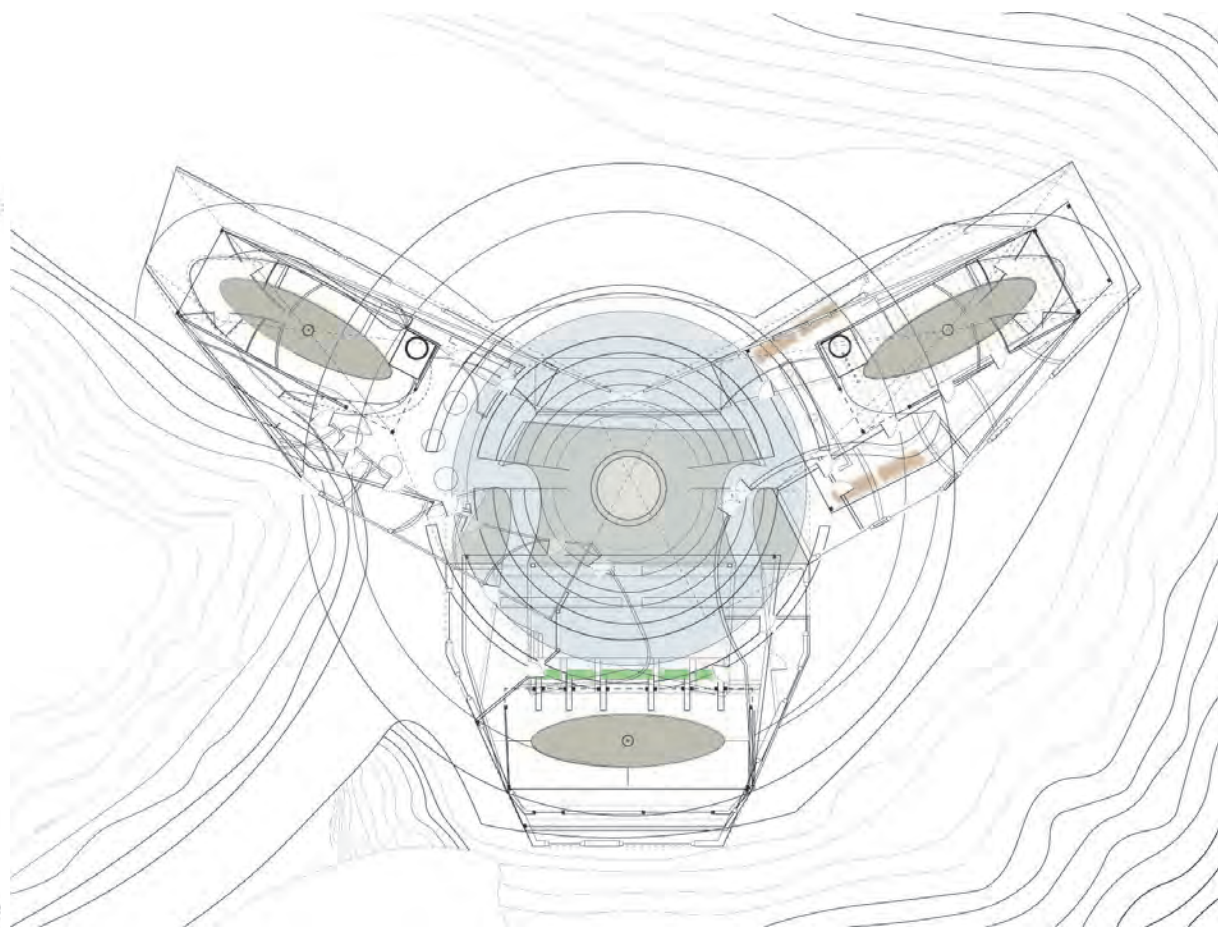
Studio Level - (230ft)



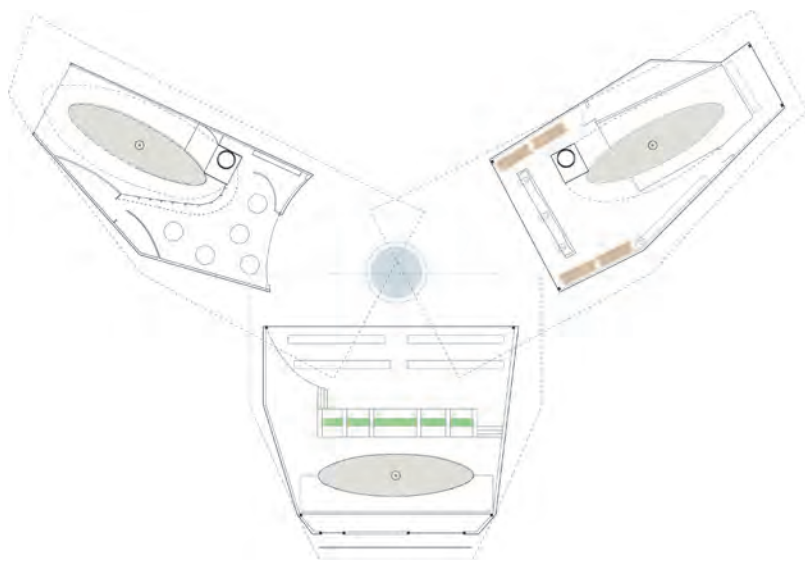
Ground level - (4ft)



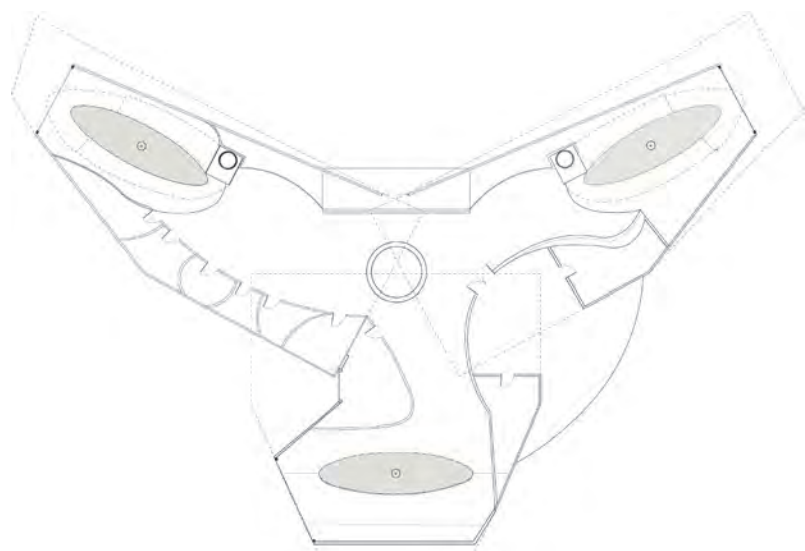
Composite Image - (-20ft-230ft)



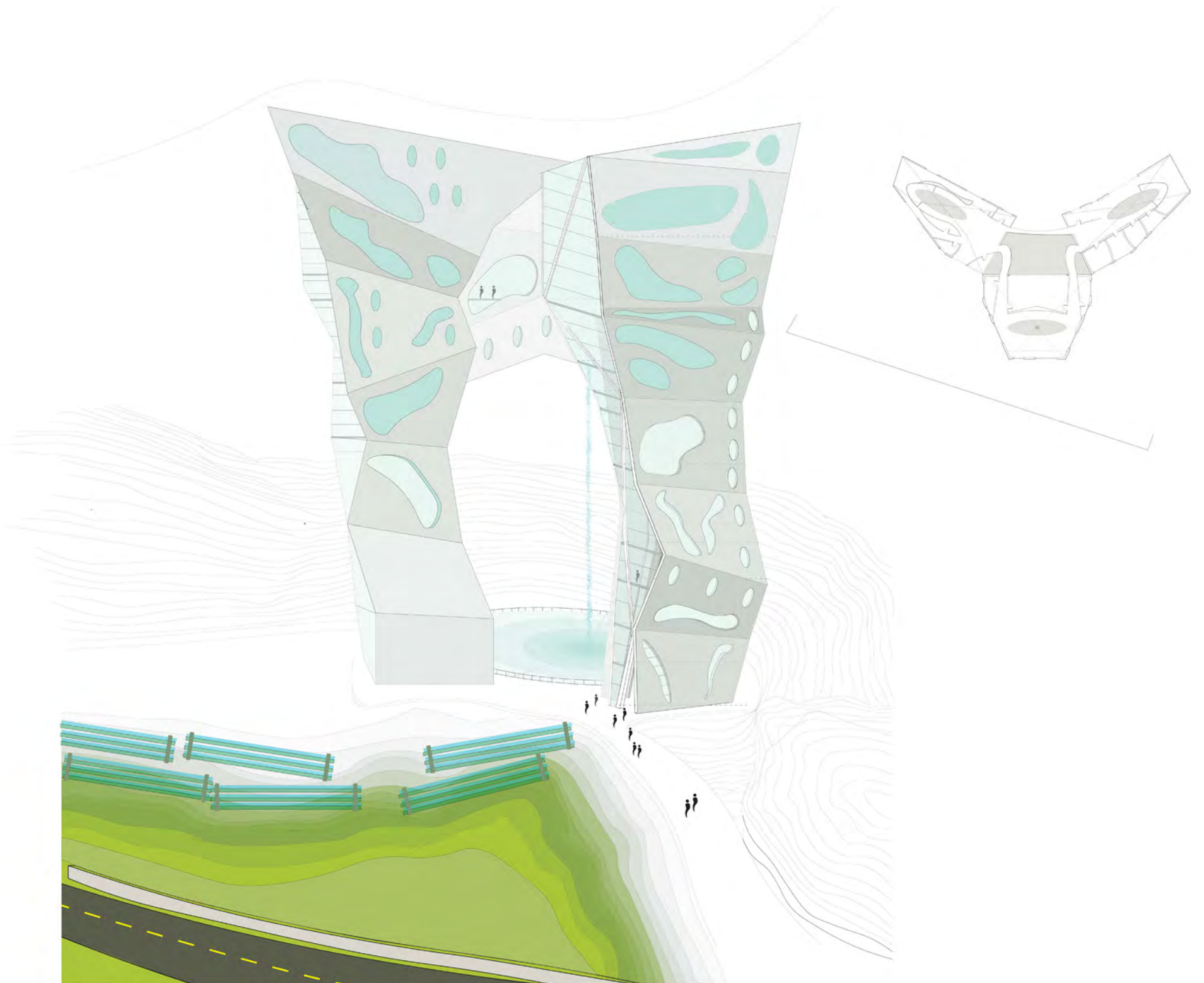
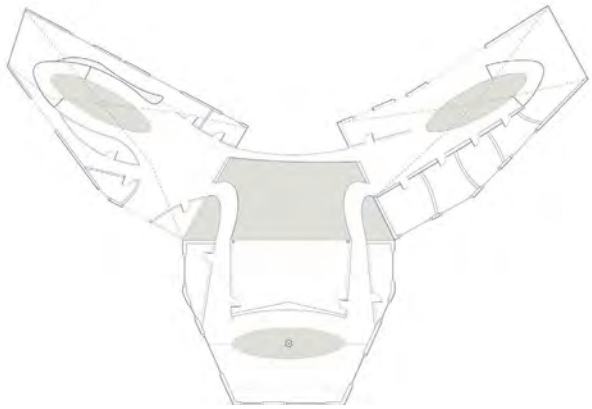
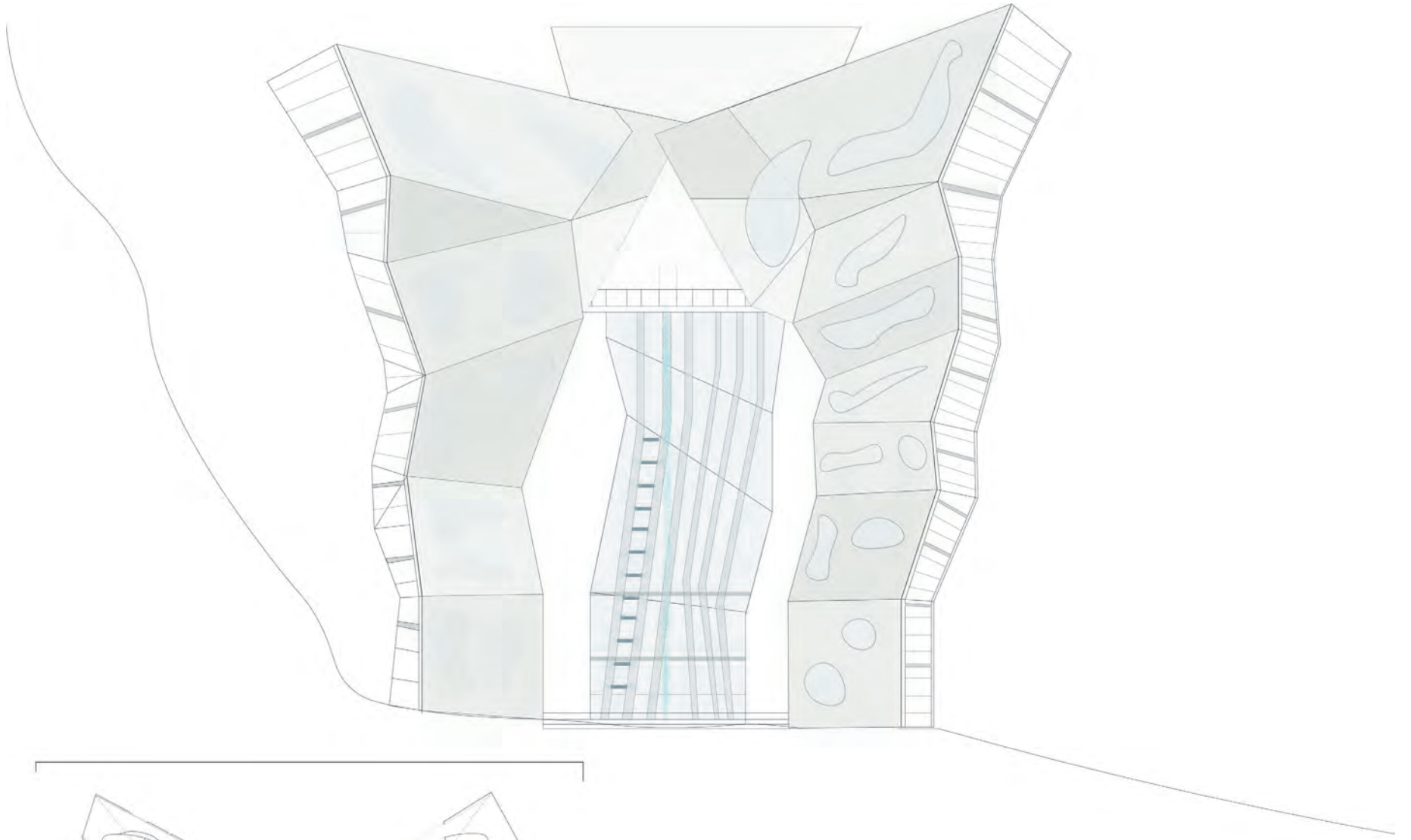
Activity level - (50ft)

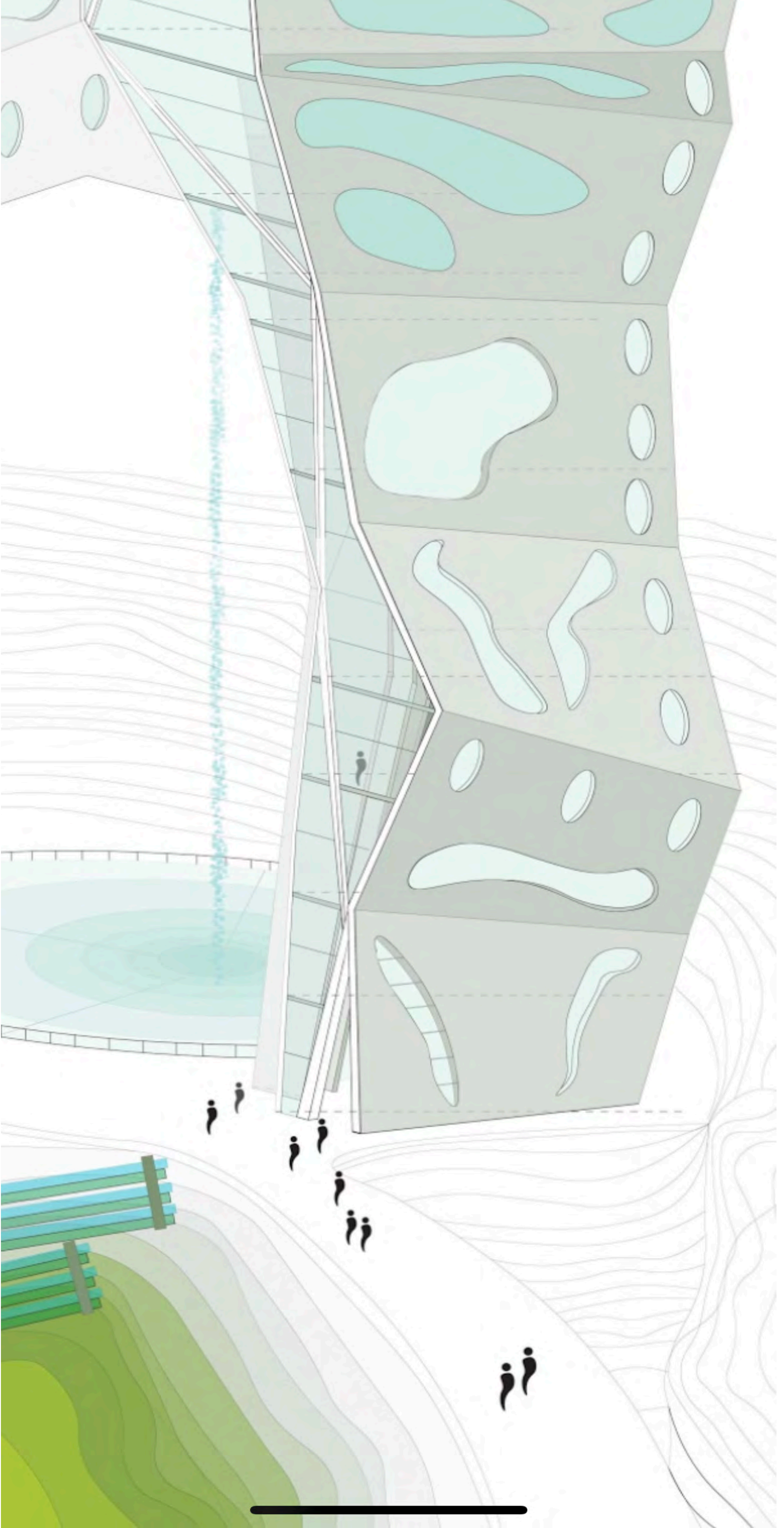


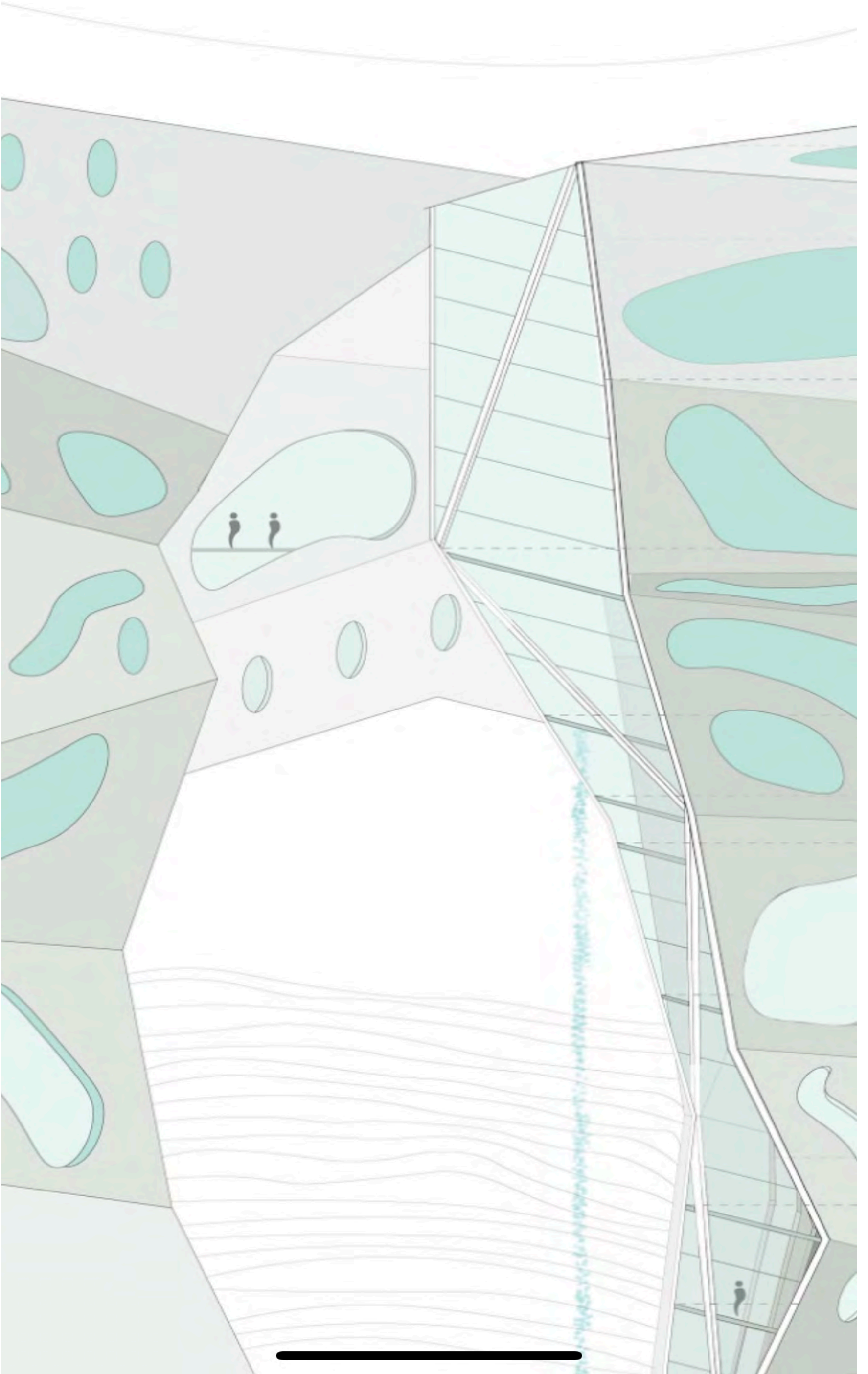
Gallery Level - (200ft)



Elevations







Section

